





U.S. Navy Spike Missile System: A New Generation of Miniature Precision Guided Weapons

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Background



- Engage "asymmetric" aggressors in complex urban and rural environments; weapons have to be high precision, low collateral damage systems to minimize civilian victims
- To meet these needs, a new class of missile system is necessary. It must be a modular, cheap, lightweight, high precision missile system
- This paper will cover system, technology and design approach aspects of the USN Spike missile project, an innovative, low cost, precision guided missile system



How We Are Doing It



- Spike treated like a commodity
- Development
 - Extensive warfighter interaction and validation
 - 80% vice 100% solution and affordable (get most of the capability to the warriors ASAP)
 - ◆ Cost is highest priority design factor
 - ♦ Weight & Volume
 - ◆ Performance
 - Navy Industry partnership from the start
 - Navy laboratory team leads system development
 - ◆ Industry partner engineers for high volume manufacturing

Manufacturing

- Navy owned data package
- System Assembler (No traditional prime contractor)
 - No missile manufacturing expertise required
 - ◆ 2nd & 3rd tier (defense) contractors
- Smart use of COTS in a military application
 - Modular design
 - ◆ Add additional capability through spiral developments
 - ◆ Production line set up for change



Programmatic Goals

Spike



Typical

X10 reduction in unit cost	\$5K	>\$75K
- ATO reduction in unit cost	φοιν	>\$1 OK

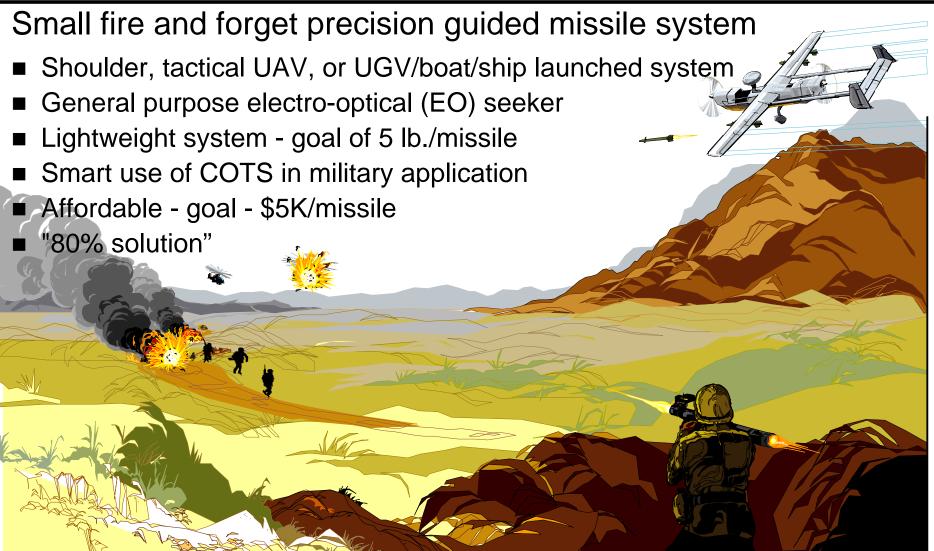
■ X5 reduction in development cost \$75M \$0.5-1.2B

■ X3-4 reduction in SDD time 2-3 years 12-16 years



What is Spike?

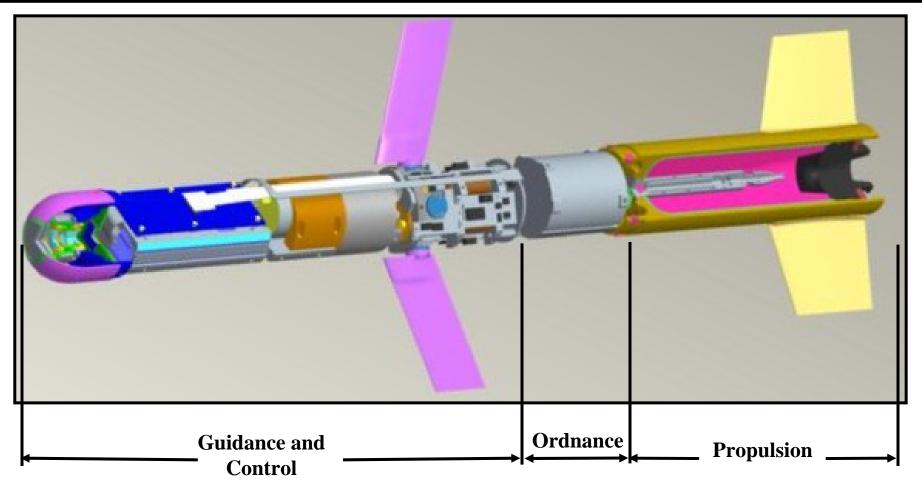






Modular System Design





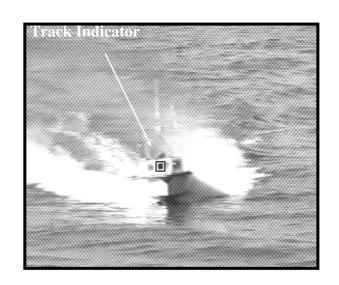


Spike Missile Performance





- Low Cost Highly Effective Precision Guided Missile
 - Total weight ≈ 5 lbs
 - Warhead ≈ 1 lb EFP
 - Range ≈ 2+ miles
 - Max flight velocity ≈ 800 ft/sec
 - Cost ≈ \$5K AUPC
 - Seeker EO or Laser spot



- Highlights
 - Fire and Forget
 - Fire from enclosure minimal backblast
 - Precision guidance ideal for littoral and urban environments - minimizes collateral damage
 - Designed for flexible manufacturing
 - Ready for production in 2 years



Spike Warhead Performance













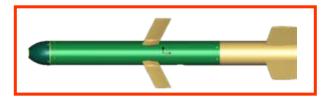


- 1 lb. explosively formed projectile warhead
- Copper liner, magnesium and steel fragmentation wrap



Spike Launchers

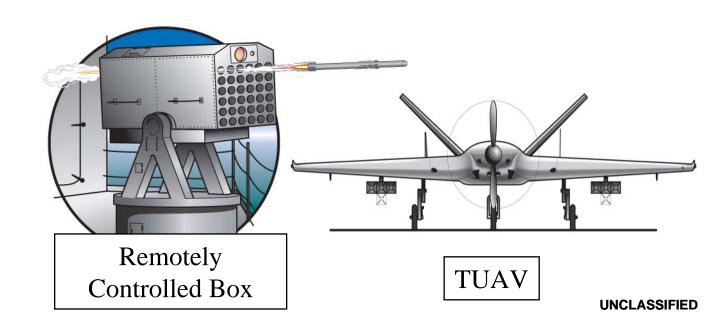




- Common missile
- Multiple launchers



Shoulder

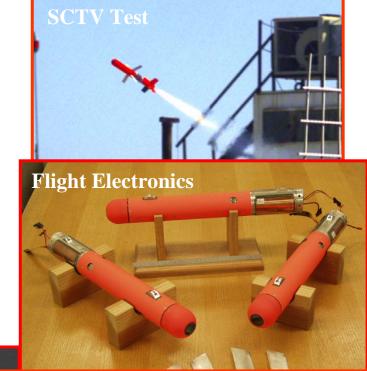




Accomplishments



- Wind tunnel tests
- Target acquisition/track testing
- Preliminary rail launch test firing
- **Separation Control Test Vehicle** (SCTV) missile firings (3)
- Separation Control Test Vehicle (SCTV) missile firings (2)
- Four warhead lethality tests
- Guided missile test











Asymmetric Threat Target Set



- Target characteristics
 - Large numbers
 - Low cost
 - mobile
- Targets
 - Small boats
 - Un-armored vehicles
 - Lightly armored vehicles
 - Machine gun emplacements
 - General aviation
 - Helicopters



Program Measures of Effectiveness



■ Cost

- Live fire training
- Deploy with large numbers
- Recurring, non-recurring, life-cycle
- Tactical utility
 - Can get it to the fight-weight, volume
 - Value

■ Performance

- Precision guided
- Low collateral damage
- Engage maneuvering targets



Cost Drivers



- Control requirements
 - Adequate performance not perfect
- Technology availability
- Control system complexity drivers
 - Lock-on-before-launch (LOBL)
 - Resolved targets
 - Gunner verification of correct target acquisition
 - Results in ≈90% reduction in target acquisition/track processor throughput requirements



Technology Trades



- Strapped down target acquisition sensor
 - Advance CMOS focal plane array (FPA)
 - Fast optics
 - Ultra-stiff airframe
 - Low maneuverability target set
- Simplify tracker/guidance system architecture-low cost
 - Modular electronics design (power, ground, serial data bus)
 - Lock-on-before-launch (LOBL)
 - Gunner target acquisition verification
- Ordnance section
 - Contact only fuze
- Rocket motor
 - Moderate performance
- Result: low cost missile



Weapon Utility



- Low enough cost to procure in large numbers for use against low cost targets
- Low cost enough to allow for training
- Light weight (5 lb.) enough to get it to the fight
- Can engage time critical fixed and maneuvering targets
- Precision guided weapon low collateral damage
 - Ideal for urban battle field and littoral defense
- Easily adapts to several requirements/needs
 - UAV/UGV/USV armament
 - Shoulder launched ground force weapon



Summary



- How we are doing it
- Spike missile system
 - Low cost, light weight, low collateral damage
 - Low cost enough for training
- Flexible use
 - TUAV/USV/UGV/Shoulder
- Provides battlefield versatility for the individual warfighter to engage asymmetric threats